

2025-2026 Classroom Grants Cycle

Grant Writing Technical Assistance Paper for Teachers

Grant Components & Questions	Evaluation Criteria
Grant requests are evaluated based on responses to the questions below.	Below is the criterion for each component of the grant submission.
GOAL(S) of the project are stated. Project Purpose: a) What is the overall purpose of your project and what need(s) does it address? b) What learning goal or academic outcome does your project address?	The project purpose, need, and learning goal are thoroughly developed and address one or more of the following: (1) promotes student engagement; (2) connects to grade level competencies, standards, or research; (3) connects to a school-wide goal or priority.
WHAT WILL BE DONE WITH STUDENTS? Project Description: a) Describe your project and its activities. b) How will this project meet the needs of your students, classroom, and/or school?	A detailed description of the overall project and its activities is included, a connection to current curriculum and meeting students' needs are clearly stated, a special emphasis on creativity, and/or the potential for permanent integration.
BENEFITS TO THE STUDENTS	26.67% of total score
Expected Outcomes: a) What will improve/change for your students because of your project? b) How will you measure these outcomes?	The expected outcomes (change/improvement in knowledge, behavior, skills, scores, etc.) and benefits are clearly stated and well-developed; includes description of learning goals and/or potential assessment/evaluation of student engagement or learning. A connection to impact is evident (i.e., "if my request is funded, then my students will be able to accomplish/achieve")
BUDGET	26.67% of total score The use of funds is maximized and matches
Purpose of Funding: Specifically explain how these grant funds will be used and align this response with your submitted items to be purchased.	expected benefits. The number of students impacted seems very appropriate for the request. 20% of total score